



CBBA Competition By-Laws

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1. CBBA INTRODUCTION

- 1.1. All competitions conducted under CITY OF BLACKTOWN BASKETBALL ASSOCIATION (CBBA) will adhere to the Official Basketball Rules of FIBA, except in the instance where variations may be made. These variations are to be listed.
- 1.2. These by-laws are to be applied to both the Senior and Junior competitions. However, there are instances where specific clauses may be enforced differently to either the Senior or Junior competitions. Whereby a variation in these clause(s) is to occur, wording shall be included to indicate which competition the clause is specifically applied to.
- 1.3. In these by-laws, an Association Official shall refer to:
 - 1.3.1. A current member of the CBBA Executive Committee.
 - 1.3.2. A current member of the CBBA Administration team, including Staff, Court Supervisor and Referee Supervisor.
- 1.4. CBBA runs three senior competitions. These competitions may consist of multiple grades. These graded competitions can be further divided into multiple divisions within a grade (Example: Grade C1, C2). Senior Competitions are offered for both Men and Women, depending on team entries for that season. Competitions consist of:
 - 1.4.1 Senior Mixed
 - 1.4.2 Women's Open
 - 1.4.3 Men's Open
- 1.5. CBBA currently runs four age-based junior competitions. These age groups consist of U/10's, U/12's, U/14's, U/16's and U/18's - boys and girls. These competitions are dependent upon team entries, age group competitions may be subdivided into divisions.
- 1.6. Whereby required, CBBA Domestic Competitions team reserves the right to regrade teams, if the team is deemed to be of a playing standard that is significantly higher than the standard of that division in which the team competes. Regrading period runs from round 1 to round 3.
- 1.7. CBBA has adopted the BNSW Tribunal By-Laws to manage the tribunal process within CBBA. This is for the safety, protection, and enjoyment of all our community members. These BNSW By-Laws can be found on the CBBA Website. Any tribunal incident must be recorded via the [Incident Report Form](#) (found on the CBBA website).



- 1.8. Any matter that is not covered by these by-laws, the Executive Committee (Board) has the discretion to make a final decision. Any decision made by the Board, is to be considered final. CBBA reserves the right to amend these by-laws, where relevant.

2. REGISTRATION

- 2.1. All players and officials including managers and coaches are required to register and pay the appropriate registration fee to CBBA prior to participating in any sanctioned competition game and/or development program. This is to be done online via GameDay.
- 2.2. The player/official must provide proof of identity if requested by the Association. CBBA staff members such as referee supervisors, court supervisors, referees and competitions coordinator may request to see proof of identity if required.
- 2.3. The two registration categories compose of primary and secondary registration:
 - 2.3.1 **Primary Registration:** The player/official's registration is with CITY OF BLACKTOWN BASKETBALL ASSOCIATION (CBBA). The registration lasts for a period of 12 months, which commences from the date a full payment is made.
 - 2.3.2 **Secondary Registration (Affiliation):** The player/official already holds primary registration with an Association other than CBBA. Therefore, a secondary registration fee must be paid to participate in any CBBA-run competition. Secondary registrations will expire at the end of the competition in which that player is currently competing in. If the player wishes to play in the next season/competition, and still is not a CBBA Primary Member, this player will have to purchase secondary registration again for the new season. The player/official must provide proof of primary registration prior to paying for secondary registration.
- 2.4. It is the responsibility of the player/official to provide proof of registration. The player/official may be required to provide proof of registration at any given time. It is also up to the player/official to inform CBBA of any changes to personal details. Proof of registration can be given in the form of registration receipt which is emailed to the participant at the time of renewing their registration.
- 2.5. It is the responsibility of the team/club contact to ensure the team/s entered into any CBBA Domestic Competition abide by all by-laws outlined in this document.
- 2.6. Any team found to be playing an unregistered player will lose three (-3) competition points and fined \$250. This also applies to Secondary Registration.
- 2.7. Any registered player found to be playing under a false name shall be suspended from all levels of participation for a period of six (6) weeks.



- 2.8. CBBA reserves the right to enquire into a player's registration details through Basketball Australia, Basketball NSW, and other affiliated associations, to ensure the player/official is currently registered.

3. TEAM ADMINISTRATION

This section of the by-laws pertains to team nomination, team rosters, fill-ins, team uniform, finals eligibility and Representative Players.

3.1. TEAM NOMINATION

- 3.1.1. A team that intends to compete in a CBBA competition must:
- a) Nominate a team contact who is over the age of 18.
 - b) Successfully linking all their players to the team before taking the court through GameDay – using Team Codes.
 - c) Pay the appropriate nomination fee prior to commencement of the competition.
- 3.1.2. CBBA has the discretion to decide whether a team shall be/not-be offered a position in a competition.
- 3.1.3. If a team that has paid a nomination fee is not offered a position in a competition, 100% of the nomination fee is to be refunded.
- 3.1.4. Teams that have competed in the previous season will be given a priority position in the upcoming season for a competition. This is under the requirement that the team:
- a) Has paid all outstanding fines and fees.
 - b) Did not forfeit more than three games in the prior season.
 - c) Did not violate the BNSW code of conduct policy.
- 3.1.5. Any Team (Division 2 and lower) who are awarded Premiers in the previous competition season and are nominating for the same age group next season, will automatically be regraded into the next division above. **These teams will be subject to regrading.** For example, the Premiers of 2022 Winter U16s Division 2,



will be nominated for 2022/23 Summer U16s Division 1 – if the team was to enter the 2022/23 Summer Competition.

3.2. TEAM ROSTERS

- 3.2.1.** Each team is required to nominate a minimum of six (6) players. The maximum count of players allowed in a team is ten (10) players.
- 3.2.2.** A player in a senior competition can only play in one team per competition. The only exception to this rule is when a player is filling in for another team. The ruling regarding fill- ins will be outlined in Section 3.3.
- 3.2.3.** For competitions restricted by age, the age eligibility date/time shall be midnight on 31st December of the year in which the competition concludes. For example, players participating in 2022/23 Summer U16s Competition must be a maximum of 15 years of age on the 31st December 2023.
- 3.2.4.** A player in a junior competition is permitted to play in an older age group, other than of their own.
- 3.2.5.** Coaches and/or Team Managers must notify the CBBA Domestic Competitions team, when intending to make additions and/or deletions to the team roster.
- 3.2.6.** If a player that is not listed on the team nomination form has been found to have taken the court to play, the offending team shall be deducted three (-3) competition points and pay a fine of \$250 per offence.
- 3.2.7.** Any new registering player or team change must be confirmed with the CBBA Competitions Team 48 hours before that team commences their upcoming game. If the competitions team has not been notified of this change, no changes to the roster will be made for that upcoming game.
 - a) If a team chooses to ignore this rule and plays a player that has not been brought to the attention of the CBBA Competitions Team – this team will lose three (-3) competition points and receive a fine of \$70 (same consequence for playing an unregistered player).
- 3.2.8.** Coaches and/or Team Managers will not be allowed to make any roster additions/deletions/changes at the completion of Round Four (4).
- 3.2.9.** Once a junior player has played for another Team/Club in a particular age group/division they may not transfer, swap, or join the other Team/Club within the same competition, unless there is a written approval from the Club to the CBBA Domestic Competitions Team. CBBA Club Transfer Form can be found on the CBBA Website.



- 3.2.10.** Any player that chooses to move clubs, once they have completed/submitted a Club Transfer Form and it has been accepted by the CBBA Competitions Team, must move to a club where he/she can play in the same division as they did at their previous club. For example, if a player is playing in U16 Division 1 at their previous club, the competition in which they play at their new club must be nothing lower than U16 Division 1.
- a) If a player moves to a new club and the new club does not have the same age/division for the player to compete in, this player must play in the next age group above. For example, a player is playing in U16 Division 1 at their previous club, if the new club does not have a U16 Division 1 team – this player must play in an U18s Competition – Division does not matter.
 - b) **Note:** All Representative Player by-laws still apply, outlined in by-laws 3.6.
 - c) **Note:** The CBBA Competitions Team can make a discretionary decision on these rulings in differing circumstances where further assessment of the situation is required.
- 3.2.11.** In the junior competition, ALL junior teams are required to have an adult present to supervise the team. In most instances, the Coach performs this duty. Whereby a team does not have a Coach, an adult OVER the age of 18 is required to sit on the bench to supervise the team. Failure to provide adult supervision may result in a forfeit loss and a \$250 fine.
- 3.2.12.** Regarding section 3.2.11, if the Coach is under the Age of 18, then an Adult MUST be present on the bench.
- 3.2.13.** By law, all Coaches, Assistant Coaches and Team Managers over the age of 18 are required to have a Working with Children Check (WWC), as it involves child-related volunteer work. This rule still applies if your child participates in the team.
- 3.2.14.** The minimum age for a player to compete in a senior competition is 16 years old. If a player is under the age of 18, the player must:
- a) Be currently playing in the CBBA junior competition.
 - b) Written permission from a parent/guardian to participate in the CBBA senior competition ONLY.



3.3. FILL-INS

Fill-in players can be granted in the instance that a team does not have enough players to take the court.

- 3.3.1.** Teams will only be allowed to use fill-in players if a team has four (4) or less players. If the team does have four or less players, that team will only be allowed to add fill-in players to make a maximum of six (6) players on the team for that game (Example: if a team has three players, they may add an additional three fill-in players to make a team maximum of six players).
- 3.3.2.** A player in a senior competition, is allowed to fill-in for another team in that same competition, provided that:
 - a)** The player currently holds a primary or secondary registration with CBBA.
 - b)** The team that requires a fill-in, is in a higher grade than that of the player's original team.
- 3.3.3.** A player is only allowed to fill for a team for a maximum of two (2) games. Once the player fills in for that team for a third (3rd) game, that player is only allowed to play for the higher-grade team. Players can only play with one club and fill ins can only fill in within their club.
- 3.3.4.** A player in junior competition CANNOT fill in for ANY other team in their own age group/division. A junior player is allowed to fill-in for another team, provided that:
 - a)** The player currently holds a primary or secondary registration with CBBA.
 - b)** The team that requires a fill in is in a higher age group/division, and that the player currently does not play in any team in that age group or division.

3.4. TEAM UNIFORMS

- 3.4.1.** Teams can use any number between 0-99, and 00. Numbers must be clearly visible on the front and back of the singlet or sleeveless top.
- 3.4.2.** All players on the one team must wear the same uniform. This means, all players must wear the same-coloured singlet/sleeveless top and shorts. The colour of the uniform top and shorts can differ (if the whole team is matching). In the instance that the team does not have matching shorts, all players must revert to having black shorts (Black = default short colour).



- 3.4.3.** Players are prohibited from wearing shorts with pockets, zippers, or external cords.
- 3.4.4.** Players are allowed to wear the following types of clothing underneath their uniform:
 - a) Sleeveless or compression tops.
 - b) Compression shorts, 3/4 compression tight or full-length compression tights.
 - c) Padded or unpadded arm/knee/calf sleeves.
- 3.4.5.** If a clash of colour occurs between two teams scheduled to play each other, the team listed as Team B will be required to wear an alternate set of coloured singlets/sleeveless tops.
- 3.4.6.** Teams have until the third (3rd) round of competition to be wearing the correct uniform. If the team requires more than three (3) rounds to be outfitted in the correct uniform, the team must provide a written request to the CBBA Domestic Competitions Team.
- 3.4.7.** If a team, that has not provided written notification, has a player enter the game wearing the incorrect uniform, the following shall occur:
 - a) The court supervisor is to be informed of the indiscretion that has occurred. The court supervisor shall then deem a necessary penalty.
 - b) The opposing team shall be awarded two (2) points per player that is not in the correct uniform.

3.5. FINALS ELIGIBILITY

- 3.5.1.** For junior and senior competitions, a player must have competed in a minimum of 50% of games during the regular season (Example: Minimum of 8 games in an 16-game season).
- 3.5.2.** Bye rounds do count towards finals eligibility.
- 3.5.3.** It is the responsibility of the team to check a player's finals eligibility, with competition management.



- 3.5.4. ALL players junior players must be correctly tapped on to the tablets/courtside application by a coach, manager, or club/team official. If a player arrives late, the score bench or court supervisor must be notified so the player can be added onto the tablet. Failure to add a player on to the tablet will result in the player being recognised as not having participated in the game.
- 3.5.5. All senior players must be correctly tapped on to the tablets/courtside application by a club/team official. If a player arrives late, the score bench or court supervisor must be notified so the player can be added onto the tablet. Failure to add a player on to the tablet will result in the player being recognised as not having participated in the game.
- 3.5.6. If the player is unable to meet the requirements in article 3.5.1, a player may be allowed to participate in the finals if they meet the following conditions and can provide the necessary documentation to CBBA, to prove this:
 - a) Injury – If the player was injured and caused them to miss at least four games, that it allows them to meet the minimum required number of games, had the injury not occurred.

3.6. REPRESENTATIVE PLAYERS

- 3.6.1. A Representative Player is constituted as any player who is a member of a representative team, of any Association, in the year of the domestic competition commencement.
- 3.6.2. All CBBA Storm Representative Players and Development Players **MUST** register and compete in the CBBA current/upcoming domestic competition. If a player is selected into a CBBA Storm Representative team and is not registered for the domestic competition, the CBBA Competitions team will find this player a team to play in.
- 3.6.3. Any team entering a CBBA Competition will be permitted a **MAXIMUM** of Three (3) Representative Players.
 - a) A representative player looking to play in an older age group does count towards the maximum of three representative players. If a player is playing representative basketball and wishes to play in an older age group with a team that already has three (3) representative players, the team/club may officially request an exemption via email to the competitions team (explaining reason as to why the exemption has been requested) for the CBBA Board to deliberate and decide upon.



- 3.6.4. All Representative Players must play in the equivalent age and level that they are playing in their representative season. For example, an U16s Division 1 representative player cannot play in any CBBA domestic competition lower than U16s Division 1.
- 3.6.5. A situation where one Representative Player is unavailable to play, this player may be replaced by another Representative Player if the replacement player is of the same Representative level or lower. All replacements must also abide by the by-laws regarding fill-ins (3.3).
- 3.6.6. A representative **development** player will not be considered a representative player under by-law 3.6.3 until they participate in five (5) representative games in the current representative season.
- 3.6.7. In the senior competitions, there are no restrictions in place in terms of the number of representative players per team. However, all senior representative players must play in division 1.
- 3.6.8. If a player misses a game/s due to representative basketball commitments in a sanctioned competition at a state or national level, the game/s missed shall count towards the player's finals eligibility.

4. WITHDRAWING FROM A COMPETITION

- 4.1. A team must provide fourteen (14) days' notice to CBBA, if they intend to withdraw from the competition. Notice to be provided by email. Teams that withdraw from the competition over the half-way point of the competition will be required to pay remaining game fees.
- 4.2. Prior to finalising the team withdrawal, the team must pay any outstanding fines and fees (game fees, team nomination).
- 4.3. If a team that has chosen to withdraw from a competition paid their fees in advance, any outstanding amounts are to be deducted, prior to refunding the remaining amount of fees ONLY IF THEY MEET THE CRITERIA NOTED IN 4.1.
- 4.4. Failure to meet the requirements in clause 4.2 will result in non-entry into any CBBA competition, until any remaining financial obligations have been met.

5. FORFEITS



5.1 A game will be classified as a forfeit if:

- 5.1.1** A team notifies CBBA, prior to the scheduled time of the game, they are unable to play the fixture. MINIMUM forty-eight (48) HOURS' NOTICE TO BE PROVIDED by email to the CBBA Competitions Team.
- 5.1.2** The team does not have four (4) players ready to play by the midway point of the first half of the game (first 10 minutes). The team has less than four (4) players on the court at any point in time during the game, due to players that may have fouled out or injury.
- 5.1.3** The team refuses to play the fixture that has started or walks out at any point during the fixture.

5.2 The recording of results for games forfeited are as follows:

- 5.2.1** For clauses 5.1.1 and 5.1.2, the result shall be recorded as a 20-0 win to the opposing team.
- 5.2.2** For clauses 5.1.3, if the forfeiting team is losing, the score at that point during the game is to be recorded. If the forfeiting team is winning at that point, the score shall be recorded as a 20-0 win to the opposing team.

5.3 Awarding of points on standings for games forfeited are as follows:

- 5.3.1** For clauses 5.1.1 and 5.1.2, the forfeiting team shall be deducted of one (-1) point for an unnotified forfeit. A team that provides more than 48 hours' notice to CBBA when forfeiting, will have zero (0) points deducted for a notified forfeit.
- 5.3.2** For clauses 5.1.3, the forfeiting team shall be awarded (1) for a loss, as the fixture was being played out at the time of the forfeit.

5.4 If a team that provides notice to CBBA BEFORE 3PM OF THE GAME DAY when forfeiting, the team will incur no fine. However, THE GAME FEE WILL STILL BE PAYABLE. If a team provides notice after 3PM, or does not provide notice at all, the team shall be charged the game fee and an additional \$100 fine.

6. BENCH DUTY



In all Competitions:

- 6.1** Each team must provide a minimum of one (1) competent bench person, who is at least sixteen (16) years of age or has completed the necessary training course.
- 6.2** Failure to adhere to by-law 6.1 may result in a \$100 fine. Where a team fails to supply a bench person, that team will have no right of query or appeal in relation to any matter pertaining to the scoring of that game.
- 6.3** Game officials shall be entitled to forfeit a game where a team fails or refuses to Section 6 of these by-laws.

7. TIMING OF GAMES

7.1 The timing allocation for each competition is as follows:

Grade	Warm-Up	Timing	Stoppages	Half time	Timeouts	Overtime
U/10's, U/12's, U/14's, U/16's & U18's (Regular Season)	2 Minutes	2 x 18 minute halves	(Running Clock) Clock does not stop	2 minutes	(2) per half	No overtime
Open Age (Regular Season)	2 Minutes	2 x 20 minute halves	(Running Clock) Clock does not stop	2 minutes	(2) per half	No overtime
U/12's, U/14's, U/16's & U18's (Semi, Preliminary and Grand Finals)	5 Minutes	2 x 18 minute halves	Clock stops for timeouts, and every whistle in last (2) minutes of the second half	2 minutes	(2) per half	3 minutes. Continues until a winner is determined.
Open Age (Semi, Preliminary and Grand Finals)	5 Minutes	2 x 20 minute halves	Clock stops for timeouts, and every whistle in last (2) minutes of the second half	2 minutes	(2) per half	3 minutes. Continues until a winner is determined.

7.2 During a running clock game, a team is allowed to request a timeout at any time, except in the last three (3) minutes of the second half. In the instance that a team requests a timeout with less than four (4) minutes remaining, the teams will be called in at the three (3) minute mark.



7.3 No substitutions on the last minute of the second half unless a player is fouled out or injured.

7.4 Games shall commence at the scheduled game time where practicable. Teams must have a minimum 4 players at the commencement of the game to take the court. A game is considered forfeit after 10 minutes has expired, as stated in Section 5.1.

8. ZERO TOLERANCE POLICIES

8.1 If a player has been issued with an unsportsmanlike or technical foul, the player shall be substituted from the game for a period of five (5) playing minutes.

8.2 In the instance that a player receives a technical foul in the last two (2) minutes of a semi-final or grand-final game, the player shall be substituted for a period of one (1) playing minute.

8.3 If a player or coach is ejected from the game, they must:

8.3.1 Vacate the playing court and stadium immediately.
Be referred to the CBBA Tribunal.

8.4 Where a person receives a second Technical or Unsportsmanlike Foul during a game, this player will be ejected from the game and therefore from the playing area. For example, 2 x Tech fouls = ejection. 1 x Tech Foul + 1 x U/S = ejection).

8.5 If a player or coach accumulates more than three (3) technical fouls in a season, the player/coach is to be automatically suspended from CBBA for a period of two (2) GAMES. This means the player/coach cannot participate in any CBBA sanctioned activity for the period of two (2) GAMES.

8.5.1 If a player or coach receives a fourth (4) technical fouls within a single season, the player will be referred directly to a tribunal.

8.6 If a coach or player is warned twice within a single game, this player/coach will receive an automatic technical foul.

8.6.1 If the player or coach is then warned a third time, the player/coach will be given their second technical foul and ejected from the game.

8.7 Any person that acts in an aggressive or unsportsmanlike manner towards a fellow patron or can compromise the safety and well-being of fellow patrons will be asked to leave the premises immediately. Matter will be referred to CBBA Tribunal.



- 8.8** Any person that acts in a manner to compromise any property/equipment at the stadium will be asked to leave the premises immediately. If the person refuses to comply with the staff, police action may be undertaken - if required. Matter will be referred to CBBA Tribunal.
- 8.9** CBBA reserves the right to address alleged misconduct via letters of warning, disciplinary meetings, the disciplinary tribunal, administrative tribunals, or any other means deemed suitable for the circumstances.
- 8.10** Anyone found cheating such providing misleading/fraudulent information about a player, official or team, tampering with the scoresheet, scoreboard, or score table or any other such matters will be withdrawn from the competition with all points accumulated voided, removed from the stadium and the matter will be passed on to necessary authorities.
- 8.11** Under no circumstances are coaches, players, spectators allowed to speak to or question a referee in training (green shirt referee). All communication must be to the senior referee or (preferably) the referee supervisor.
- 8.12** Any reported abuse towards an official who is under the age of 18, will carry a heavier consequence.
- 8.13** All complaints, protests or appeals must be lodged in writing to the competitions team by close of business within 5 working days of the match or alleged incident, for referral to the appropriate bodies.

9. JUNIOR & SENIOR COMPETITION – SPECIFIC RULES

9.1 UNDER 12s SPECIFIC RULES

- 9.1.1** All players in the U12s division must take the court in each half of the game. The score table are to police the rule, by ticking the appropriate box on the Courtside App beside the player's name as they take the court.
- 9.1.2** All free throws awarded during an U12s game shall be taken from the modified free throw line. This free throw line is measured to be 60cm in front of the FIBA standard free throw line. The modified free throw line shall measure a length of 30cm, and a width of 5cm.

9.2 UNDER 10s SPECIFIC RULES

- 9.2.1** All representative players are ineligible to play in our U10s Mixed Competition
- 9.2.2** Ring is lowered for U10s at 8ft 6"



- 9.2.3 An on-floor coach is allowed during the game to help guide and develop players
- 9.2.4 No scores or ladders will be recorded and no Finals games will be played
- 9.2.5 All free throws awarded during an U10s game shall be taken from the modified free throw line. This free throw line is measured to be 60cm in front of the FIBA standard free throw line. The modified free throw line shall measure a length of 30cm, and a width of 5cm.

9.3 TYPES OF DEFENCES (Under 10s, Under 12s and Under 14s)

- 9.3.1 In the U10s, U12s and U14s competitions, teams are only allowed to play man-to-man defence within the “quarter court”. The use of a zone defence is strictly prohibited in the “quarter court”.
- 9.3.2 Teams are allowed to utilise extended zone traps or full presses in a full court capacity. Once the basketball has passed the half-way line, teams must revert to the type of defences outlined in clause 9.2.1.
- 9.3.3 Any defence played in the half court which does not incorporate normal man to man defensive principles shall be considered a zone. For this purpose, trapping defences which rotate back to man defensive principles shall be acceptable.
- 9.3.4 Violations of the Zone Defence rule shall fall into one of the four categories listed below:
 - a) One or more player(s) was/were not in an acceptable man to man defensive position in relation to their man and the ball.
 - b) A cutter moved all the way through the key and was not defended using acceptable man to man defensive techniques – for example, bumped, switched, followed.
 - c) Following a trapping or help and recover situation, the team made no attempt to re-establish man to man defensive positioning.
 - d) The team zone pressed and did not assume man to man defensive positioning once the ball had been advanced into the front court.
- 9.3.5 The opposing coach shall refer the alleged incident to the court supervisor or referee supervisor at any point during the game, if it is felt that a team is employing a zone defence.



- 9.3.6** If a team is found to have employed a zone defence, per clause 9.2.3, a warning will be issued for the first (1st) infringement. If a team is infringed for playing a zone defence the second (2nd) time, a Technical Foul shall be issued to the Coach of the offending team.

9.4 SENIOR MIXED SPECIFIC RULES

- 9.4.1** A maximum of THREE male players is permitted on court at one time.
- 9.4.2** If a team is unable to field a second female player during a game, this vacancy on the team may not be filled by a male player.
- 9.4.3** A male player may take a defensive position in front of a female player but must not attempt to block her shot. The male player's feet must remain on the ground and his hands within his cylinder. Infractions of this rule may be penalised by the shooter receiving two (2) free throws.
- 9.4.4** Unisex will be played with a size 7 ball.

10. MERCY RULE (U12s and U14s)

- 10.1** If a team is leading by twenty-five (25) or more points, the following actions shall occur:
- 10.1.1** Points for the winning team are not added onto the scoreboard. However, points are still to be recorded on the Courtside App.
- 10.1.2** The winning team MUST NOT utilise defences such as full court press, extended zone traps, half court press, and traps. The winning team must retreat to the "quarter court", and play "quarter court" man-to-man defence.
- 10.2** If a team fails to comply with the mercy rule, a warning will be issued for the first (1st) infringement. If a team is infringed for the second (2nd) time, a Technical Foul shall be issued to the Coach of the offending team.

11. RESULTS AND STANDINGS

- 11.1** At the end of each game, the following competition points are to be awarded following the outcome of a game: **Win** – three (3) points; **Draw** two (2) points; **Loss** – one (1) point; **Bye** – two (2) points; **Washout** – two (2) points (to each team); **Notified Forfeit (NF)** zero (0) points; **Unnotified Forfeit (UF)** – minus one (-1) point.



- 11.2** If a game has commenced and is abandoned due to factors beyond the control of CBBA, competition management will assess the game on a case-by-case basis, factoring in the score margin and time remaining in the game when the play was abandoned.
- 11.3** In the event of 2 or more teams finishing equal on competition points at the conclusion of the regular season, the final standings shall be decided by:
 - 11.3.1** Lowest number of forfeited games (Both unnotified and notified combined).
 - 11.3.2** The head-to-head record between the tied teams.
 - 11.3.3** Points for and against between the tied teams.
 - 11.3.4** Total points for and against during the regular season.

12. FINANCES

- 12.1** All Players must be financial to participate in CBBA Junior & Senior Competitions. Players with outstanding fees from previous CBBA season or other associations will not be allowed to participate until outstanding payments are received in full. Clubs/Teams can notify CBBA of any players with overdue fees and CBBA may suspended the players BNSW Membership.
- 12.2** Any Representative Player under the CBBA representative program ‘Blacktown Storm’ with outstanding representative fees from previous or current season will not be permitted to participate in CBBA Local/Domestic Competition until all outstanding fees are received in full. This will be at the discretion of the CBBA Executive Committee Financial Controller.
- 12.3** 2024 Competition Fees are listed below:

FEE DESCRIPTION	AMOUNT	DUE
Junior Team Nomination Fee	\$75.00	At the time of Team Nomination.
Senior Team Nomination Fee	\$100.00	At the time of Team Nomination.



Junior Game Fee	\$80.00	Refer to 12.3.1
Senior Player Fee (Mens, Womens & Mixed).	\$200.00	Due before the start of Round 1
Junior Semi, Prelim and Grand Finals	Normal Game Fee	On the day of that specific final game.

12.3.1 Junior Competition Game Fees can be paid via the following options (*must identify payment option to CBBA Competitions Team upon nominating a team*):

- a) Season paid in full – invoiced for the entire season.
- b) 50% of the season’s games (7 games) invoiced two weeks before the competition starts and due Monday Round 1. Rest of the competition is invoiced and is due Monday Round 6.

12.3.2 ANY TEAM THAT HAS OUTSTANDING INVOICES WILL NOT BE PERMITTED TO PLAY UNTIL THE ACCOUNT IS SETTLED.

- a) It is the team/club’s responsibility to have payment receipts on hand to show court supervisors if required.

12.4 2024 Individual Registration – BNSW/CBBA Annual Registration

REGO DESCRIPTION	AMOUNT	DUE
Junior Primary Registration	\$110.00	Refer to 2.3.1
Senior Primary Registration	\$130.00	Refer to 2.3.1
Junior Secondary Registration	\$55.00	Refer to 2.3.2
Senior Secondary Registration	\$75.00	Refer to 2.3.2
Other (referees, coaches etc.)	\$25.00	Refer to 2.3.1

13. CLUBS & COACHING

13.1 All club members are to abide by the BNSW Codes of Behaviour. Each Club is responsible for ALL their members (players, coaches, spectators etc.).



- 13.2** Any reports, complaints etc. to the competitions team and CBBA must be sent via the listed club/team official. Any reports that do not get sent through via the Club Official will not be recorded.
- 13.3** Coaches can only coach for one Club exception being for Girls Teams. If your club does not have a girls’ team, then it is permitted to coach a girls’ team for another club.
- 13.4** Below is the CBBA Local League Coaching Matrix. All coaches for Junior teams must have the relevant qualifications required to coach a team in any CBBA Competition.

AGE GROUP	COACH AGE REQUIRED	LEVEL
U10, U12, U14	16 years old and over (If a coach is under 18 years old then a manager over 18 must be present on the bench at all times)	COMMUNITY COACH Basketball Australia Community Coach Course (FREE ONLINE)
U16, U18	18 years old and over	CLUB COACH (Formerly Level 1) Find the next upcoming course here